



TRAC Series Bulletin 2023-03

Subject: Summary of Rule Changes for 2023 Race Season

Issue Date: April 24, 2023

Effective Date: Immediately

This bulletin serves as a summary of rule changes for the 2023 season. The below have been changed in the rule books, and are amalgamated here for ease of reference.

ARMS Grand Touring Sedan Class Regulations

2.2 CLASSIFICATION

Vehicles shall be classified in groups as follows:

- GT1 1m, 10.999 ~~1m, 12.499~~ or faster ~~(all high hp tube frame cars or production based cars with power to weight below 6lbs per hp)~~
- GT2 1m, 11.000 ~~1m, 1.12.5~~ and slower
- GT3 1m, 1.14.5 and slower
- GT4 1m, 16.500 and slower
- GT5 1m, 18.500 and slower
- GT6 1m, 20.500 and slower



3.2.3 Atlantic Challenge Series in GT Sedan Class Regulations

1.2.3.3 Regional Road Race General Competition Rules

Atlantic Challenge Endurance Series – 1-hour Endurance race (all classes)

The Atlantic Challenge Endurance Series shall operate under the following additional rules:

- Includes a mandatory 5-minute pit stop.
 - All competitors must completely stop their race car in pit lane and have a logged lap of 5 minutes plus their fastest lap time..
 - Timing of the 5-minute pit stop is the responsibility of the competitor.
 - The 5-minute pit stop cannot take place during the warmup lap, very first lap or begin after the last 10 minutes of the race have begun.
 - Mandatory pit stops may not begin, but may continue, under safety car or red flag.
 - In the event of a red flag, the race lap count shall revert to the previous completed lap of the leader at the time of red. This is advantageous to those already in the pits, but no advantage to those entering pits. Pits do not close.
 - Failure to make the pit stop shall result in a ten (10) lap penalty, except in ~~the~~ cases where:
 - the race concludes under safety car or red flag, either by the allotted hour expiring or race officials ending the race for safety reasons.
 - **The race resumes from a safety car or red flag state with less than ten (10) minutes remaining on the race clock thus making remaining un-stopped drivers ineligible to make the required pit stop.**

In such circumstances, the competitors not having previously made the mandatory pit stop will have their final lap count reduced by four (4) laps with the good faith assumption that they would have intended to make the stop if allowed.

- Driver changes are allowed. However, all points awarded will go to each driver that competes in this race.
- Technical flags (mechanical, driver behavior/warning) do not prevent the driver from completing their allotted pit stop if they are required to come in at the direction of the track staff. Drivers may not begin a pit stop when directed in by the black flag without first completing another lap.



ARMS Regional Road Race General Competition Rules

4.1 Points in GT Sedan Class Regulations

2.1 Points in Regional Road Race General Competition Rules

The scoring in a series championship is as follows:

1st – 30 Points

2nd – 27

3rd – 24

4th – 22

5th – 20

6th – 18

7th – 16

8th – 14

9th – 12

10th – 10

11th – 8

12th – 6

13th – 4

14th – 2

15th – 1

Every competitor shall complete a minimum of 50% of the race to be considered a finisher and awarded championship points. During a 15-lap race, each competitor must complete a minimum of 8 laps to be considered a finisher and awarded championship points. During a timed race, ~~each~~ competitors must complete a minimum of 50% of the total laps accumulated by the overall winner to be considered a finisher and awarded championship points.

Penalties accumulated in a race that result in the competitor having a net total of fewer than 50% of laps completed shall result in a NS (Not Scored) for that race and the competitor will not score series points.

All race vehicles must be equipped with transponders compatible with the ARMS MyLaps timing system to be scored for Championship points.



8.4 Safety Car

Entirely new wording as follows. Please refer to the GCR document for deleted wording from previous seasons.

If a Pace Car is not in use for a race event, the race may be run using flag signals from the marshals and other race officials. Whether or not a Pace Car is in use will be indicated at the Driver's Meeting.

If an incident has occurred on course that satisfies the Clerk of the Course's requirements for deployment of the Safety Car Procedure, the below will be followed.

Everyone's safety - marshals, other track workers and competitors - is of the highest importance.

8.4.1 Initiation

- All corners confirm SC boards and the STEADY YELLOW flag are displayed.
- At the instruction of Race Control, the Pace Car will enter the track from Pit Exit
 - While the Pace Car will ideally be deployed directly ahead of the on-track race leader, circumstances may not allow this and it will not be the priority at this time.
 - The Pace Car will maintain a speed of 60km/h.
- Track Assistance vehicles will make their way to the incident under guidance of Race Control. The Pace Car and all competitors will be mindful of their position on track, and further reduce speed to no more than 40km/h in the area of the incident.

8.4.2 Reorder

- Once the Pace Car Train (Pace Car and Competitors) has made one pass of the incident, the Pace Car will use the front and back straightaways of the track to wave past cars under direction of Race Control, until the on-track leader is the first car directly behind the Pace Car.
- The waved-by cars will make their way around the track as quickly as possible while maintaining full control of their vehicles. They will continue to slow down and take extra care in the area of the incident. Passing is NOT permitted, except when indicated to do so by a marshal displaying the white flag to cover a car unable to maintain speed.
- If a Competitor is in Pit Lane, they may rejoin in a safe manner at the end of the Train behind the Pace Car and other Competitors. If race officials observe that a driver has re-inserted into the Pace Car Train in an unsafe manner or in the incorrect position, they may black flag the driver to move the car to the back of the pack.



8.4.3. Restart

- Once the incident has been resolved and the track vehicles are clear of the racing surface, the Pace Car will make additional laps under the direction of Race Control to ensure the rest of the field is within a reasonable distance from the leader for the restart of the race.
- When the field is judged by officials to be an acceptable distance behind the Pace Car, Race Control will inform the Pace Car to switch the lights off on the back straight.
- Pace Car will exit the track at Pit Lane, and the train will continue on track behind the leader
- The race will restart for all racers immediately upon the Starter waving the green flag.
- All restarts will be single file restarts.
- All corners display WAVED GREEN for one lap.

Severe penalties may be issued to drivers not demonstrating car control, due caution and good judgment in the areas of incidents and trackside workers, and may include fines, retirement from the race day and/or loss of race license.